

Dungeons and Dragons

CLERIC CHARACTER RECORD

CHARACTER NAME: _____ PLAYER NAME: _____

LEVEL/TITLE _____ / _____

ALIGN/DEITY _____ / _____

STRENGTH _____ / _____
PERMANENT/ADJUSTED

INTELLIGENCE _____ / _____

WISDOM _____ / _____

DEXTERITY _____ / _____

CONSTITUTION _____ / _____

CHARISMA _____ / _____

BONUSES: DAMAGE _____ DEFENSE _____ CHARISMA _____ TO HIT: MELEE _____ MISSILES _____

ARMOR CLASS _____ HIT POINTS _____

WEAPON/DAMAGE	ROLL TO HIT ARMOR CLASS:									
_____ / _____	0	1	2	3	4	5	6	7	8	9
_____ / _____	0	1	2	3	4	5	6	7	8	9
_____ / _____	0	1	2	3	4	5	6	7	8	9
_____ / _____	0	1	2	3	4	5	6	7	8	9
_____ / _____	0	1	2	3	4	5	6	7	8	9

SAVING THROWS	D20 BONUS: _____	RESURRECTION _____ %		
D20: POISON/DEATH _____	WAND _____	STONE _____	BREATH _____	STAFF/SPELL _____

SPECIAL SKILLS, ETC _____

EXPERIENCE	
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CLERIC CHARACTER RECORD

CHARACTER NAME: _____

PLAYER NAME: _____

EQUIPMENT WORN/IN HAND:

WEIGHT	ITEM
	TOTAL WEIGHT

ON BELT:

WEIGHT	ITEM
	TOTAL WEIGHT

BACKPACK:

WEIGHT	ITEM
	TOTAL WEIGHT

POUCH:

WEIGHT	ITEM
	TOTAL WEIGHT

MONEY

PLATINUM	
GOLD	
SILVER	
COPPER	
GEMS, ETC.	
TOTAL WGT	(COINS/10)LBS:

TOTAL WEIGHT CARRIED: _____

WEIGHT CARRYABLE (NORMAL) _____

WGT. CARRYABLE (ENCUMBERED) _____