

Dungeons and Dragons

CLERIC CHARACTER RECORD

CHARACTER NAME: _____ PLAYER NAME: _____

LEVEL/TITLE _____ / _____

ALIGN/DEITY _____ / _____

PERMANENT/ADJUSTED

STRENGTH _____ / _____

INTELLIGENCE _____ / _____

WISDOM _____ / _____

DEXTERITY _____ / _____

CONSTITUTION _____ / _____

CHARISMA _____ / _____

BONUSES: DAMAGE _____ DEFENSE _____ CHARISMA _____ TO HIT: MELEE _____ MISSILES _____

ARMOR CLASS _____ HIT POINTS _____

WEAPON/DAMAGE _____ ROLL TO HIT ARMOR CLASS:

_____ / _____	0	1	2	3	4	5	6	7	8	9
_____ / _____	0	1	2	3	4	5	6	7	8	9
_____ / _____	0	1	2	3	4	5	6	7	8	9
_____ / _____	0	1	2	3	4	5	6	7	8	9
_____ / _____	0	1	2	3	4	5	6	7	8	9

SAVING THROWS D20 BONUS: _____ RESURRECTION _____ %
 D20: POISON/DEATH _____ WAND _____ STONE _____ BREATH _____ STAFF/SPELL _____

SPECIAL SKILLS, ETC _____

EXPERIENCE	Level/Title	XP	HP	Base To Hit by AC of Target																Spells/Day by Level						
				0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	1	2	3	4	5
	1 Acolyte	0	8	19	18	17	16	15	14	13	12	11	10	3												
	2 Adept	2.5K	+1D6											3												
	3 Village Priest	5K	+1D6											3	1											
	4 Vicar	20K	+1D6											3	2											
	5 Curate	35K	+1D6	17	16	15	14	13	12	11	10	9	8	4	2	1										
	6 Bishop	50K	+1D6											4	2	1	1									
	7 Lama	75K	+1D6											4	3	2	1	1								
	8 Patriarch	100K	+1D6											4	3	2	2	1								
	9	double	+1pt	14	13	12	11	10	9	8	7	6	5	5	3	3	3	2								
	10	each	each											5	4	3	3	3								
	11	level	level											5	4	4	3	3								
	12													5	4	4	4	4	1							
	13			12	11	10	9	8	7	6	5	4	3	6	5	5	4	4	1							
	14													6	5	5	5	5	2							
	15													6	6	6	6	6	2							
	16													6	6	6	6	6	3							
	17			10	9	8	7	6	5	4	3	2	1	7	7	7	6	6	3	1						

